

Matthew Jeung

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EDUCATION

University of Chicago

BS in Computer Science, Specialization in Machine Learning

Chicago, IL

Expected, 2026

- **GPA:** 3.85/4
- **Honors:** Quad Undergraduate Research Award (2x), Humanities UX Scholar, Jeff Metcalf Fellowship
- **Relevant Coursework:** Theory of Algorithms, Math Foundations for Machine Learning, Engineering Interactive Devices, Mobile Computing.
- **Graduate Coursework:** Introduction to Machine Learning, Robot Learning and Estimation

EXPERIENCE

Toyota Technological Institute at Chicago

Robotics and AI Intern, Research Assistant, Robot Intelligence through Perception Lab

June 2025 - Present

Chicago, IL

- *Video Deep Learning:* worked on autoencoder architecture for robot learning paper.
- *Deep RL for Locomotion:* trained multi-module locomotion policy in custom MuJoCo simulation.
- Extensive experience with PyTorch, parallelized GPU training, data processing, and visualization.
- Developed computer vision curriculum for HS robotic arm course.

Actuated Experience Lab

Research Assistant

September 2023 – Present

Chicago, IL

- *Shape n' Swarm:* Led research to control over 30 robots in real-time with hands and speech (UIST 2025).
- Co-led haptics research paper in industry collaboration with Sony Research (anonymized for CHI 2026 review).
- Developed physics simulation tools, robot-LLM integrations, React frontends, and path-planning logic for projects.

EduAvenues

Software Engineering Intern

June 2023 – September 2023

Remote

- Developed online standardized test simulator used by over 1100 paying users each year

PUBLICATIONS

- Jeung, M., et al. Shape n' Swarm: Hands-on, Shape-aware Generative Authoring with Swarm UI and LLMs. Accepted to UIST 2025 (ACM Symposium on User Interface Software and Technology).

PROJECTS AND ACTIVITIES

UChicago Robotics Team

Combat Robotics Team

October 2024-Present

Chicago, IL

- Won MakeHarvard 2025 Most Sustainable Project with glove integrated with grocery sustainability feedback
- Designed 1-lb combat robot from scratch, developing Fusion 360, electronics, and prototyping skills

Ambient Song Selector for Spotify (iOS)

Developed ML-based Spotify extension to autoplay songs based on physical activity and environment

April 2024 - June 2024

Phoenix Sustainability Initiative

Green Data Team

September 2023 – May 2024

Chicago, IL

- Performed Python data analysis and visualization on Chicago environmental justice and health conditions.

TECHNICAL SKILLS

Programming: Python, Java, Swift, C/C++, JavaScript, PyTorch, React, Processing

Electronics and Hardware: Microcontrollers, PCB design, Fusion 360, Rhino